



Multiscale Traffic Processing Techniques for Network Inference and Control

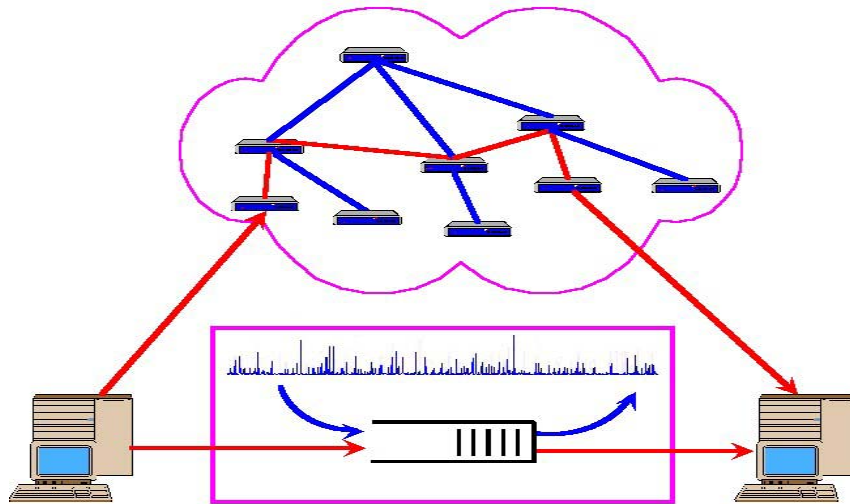
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NMS PI meeting Baltimore April 2002

Effort 1

Chirp Probing

Objective: Reduced complexity, multiscale
link models with known accuracy



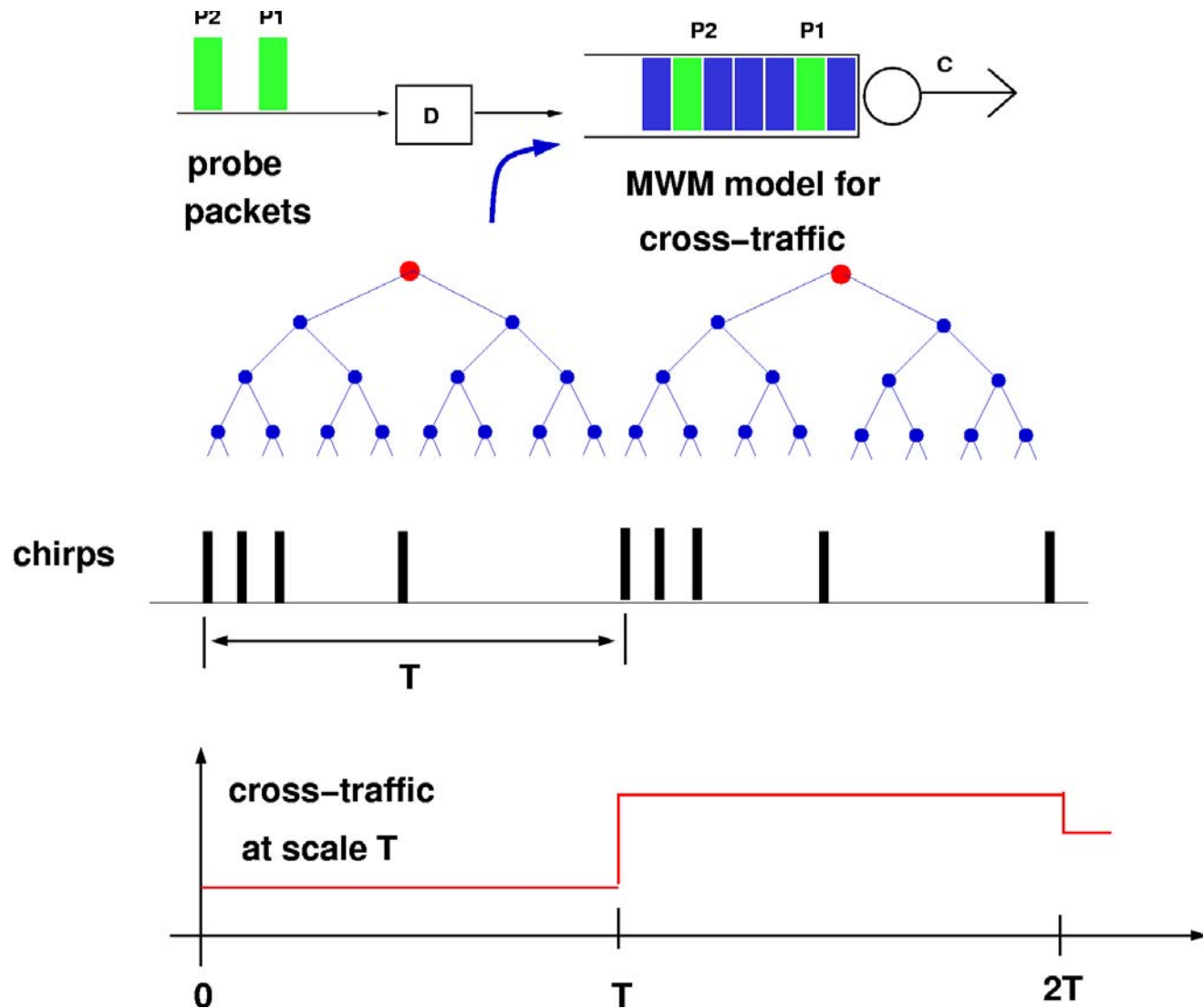
Innovative Ideas

Multifractal analysis
Multiplicative modeling
Multiscale queuing
Chirps for probing

Impact

Congestion control
Workload balancing at servers
Dynamical streaming
Pricing on connection basis

Chirp Probe Cross-Traffic Inference



New Ideas

Probing multiple hops

Chirp-**Sandwiches** to probe routers
“down the path”

IP-**tunneling**

Monitor packets at **intermediate** point of path

Verification for Chirping and Sandwiches

Network **calculus** (max-plus algebra)

Probing buffer at core router

Passive inference

Tech Transfer

- Stanford (SLAC)

Chirps in PingER as freeware for monitoring

- C+ code for sending Chirp Probes
- 10 Msec precision
- Visualization tools for link properties

IP tunneling

- Infrastructure at Rice ready
- CAIDA (chirping as a monitoring tool)
- UC Riverside (Demystify Self-similarity)
- Sprint Labs (queue-sizes at core routers)

Effort 2

Connection-level Analysis and Modeling of Network Traffic

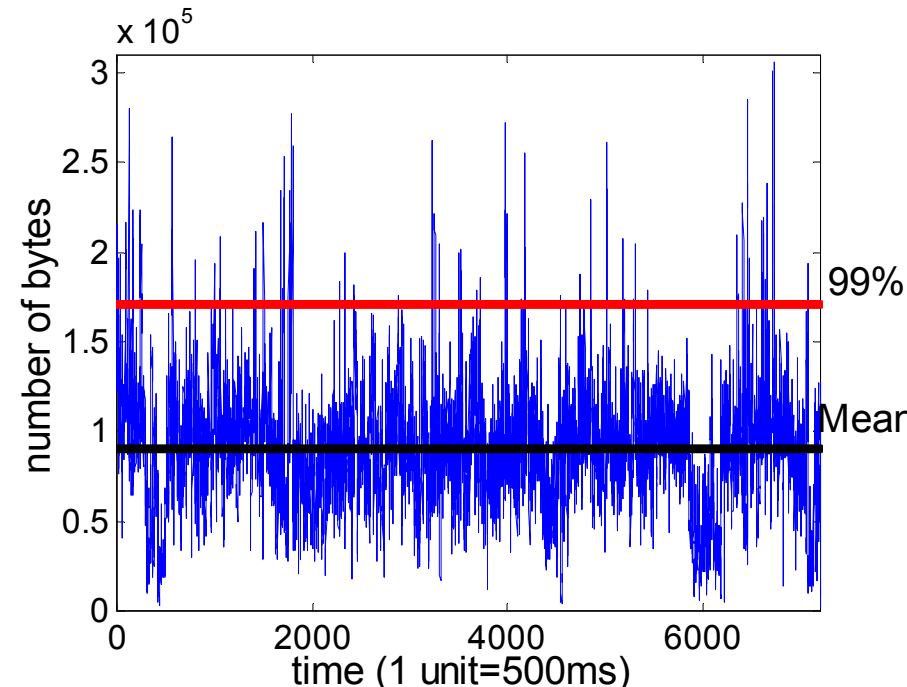
Aggregate Traffic at small scales

- Trace:
 - Time stamped headers
- Large scales
 - Gaussian
 - LRD (high variability)
- Small scales
 - Non-Gaussian
 - Positive process
 - Burstiness

Objective :

- Origins of bursts

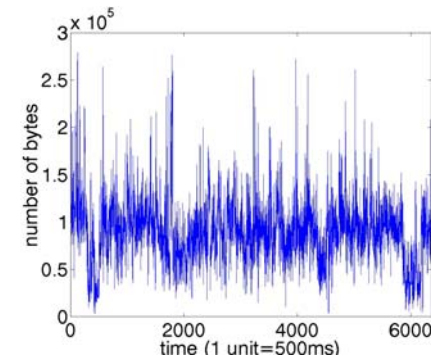
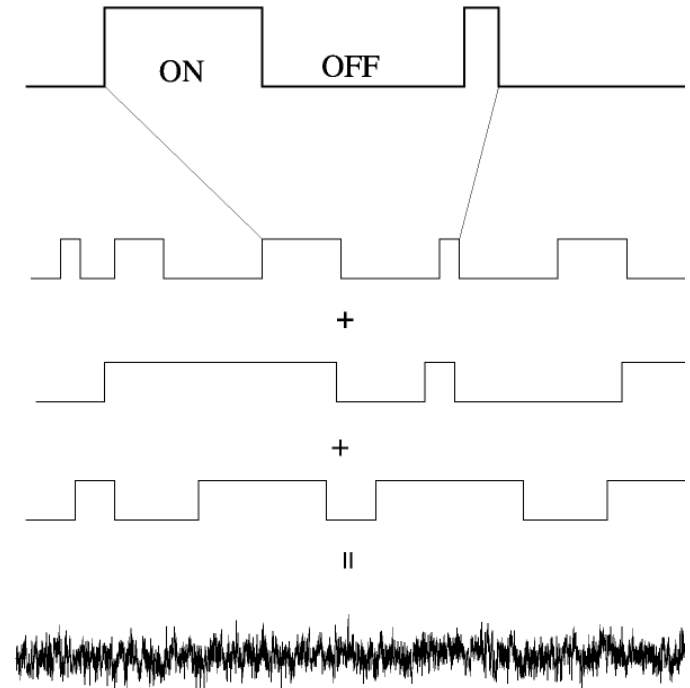
Auckland Gateway (2000)
Aggregate Bytes per time



Kurtosis - Gaussian : 3
– Real traffic: 5.8

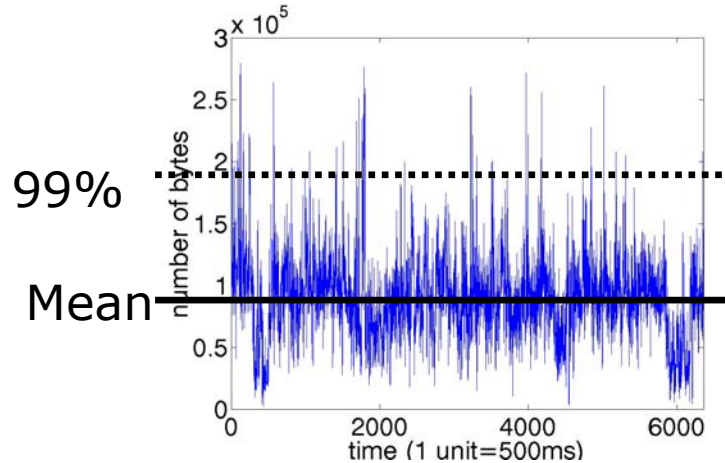
Bursts in the ON/OFF framework

- ON/OFF model
 - Superposition of sources
 - Connection level model
- Explains large scale variability:
 - LRD, Gaussian
 - Cause: Costumers
 - Heavy tailed file sizes !!
- Small scale bursts:
 - Non-Gaussianity
 - Conspiracy of sources ??
 - Flash crowds ??
(dramatic increase of active sources)



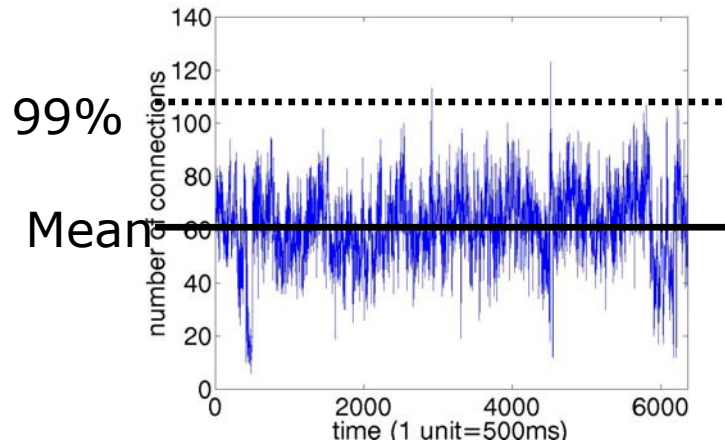
Non-Gaussianity: A Conspiracy?

Load: Bytes per 500 ms



- The number of active connections is close to Gaussian; provides no indication of bursts in the load

Number of active connections



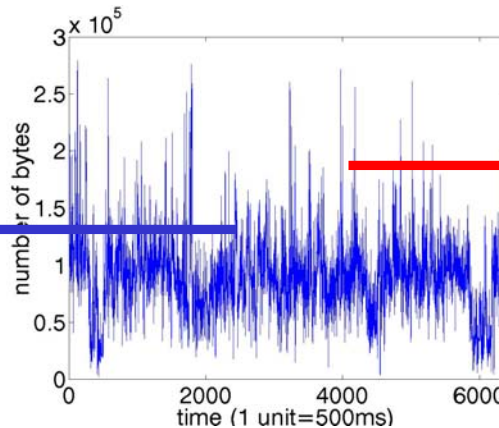
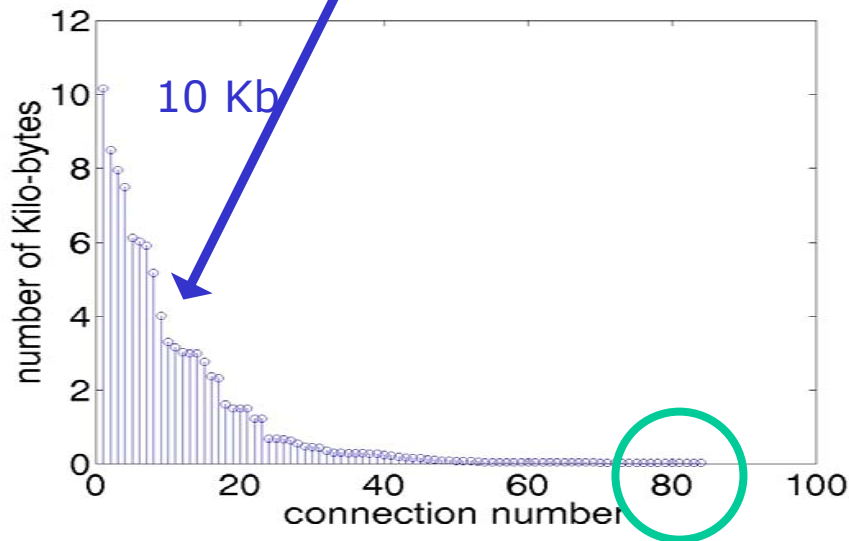
- Indication for:
 - **No conspiracy** of sources
 - No flash crowds

Non-Gaussianity: a case study

Typical **Gaussian** arrival
(500 ms time slot)

Histogram of load
offered in same time
bin per connection:

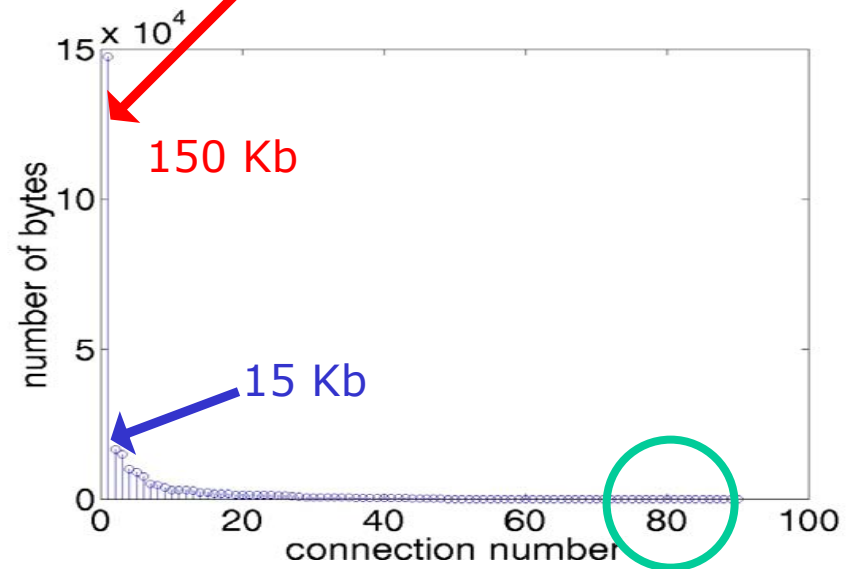
Considerable **balanced**
"field" of connections



Typical **bursty** arrival
(500 ms time slot)

Histogram of load
offered in same time
bin per connection:

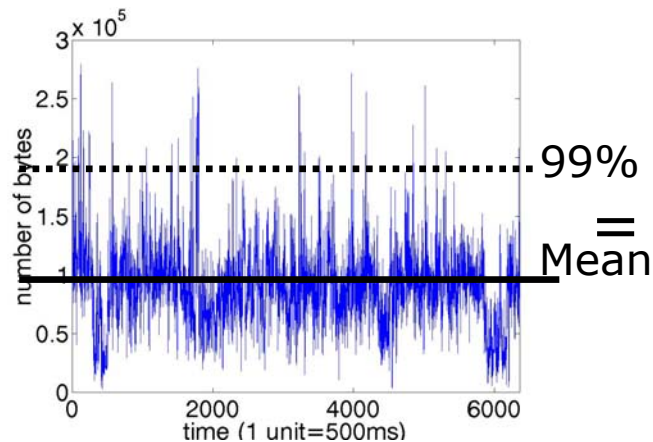
**One connection
dominates**



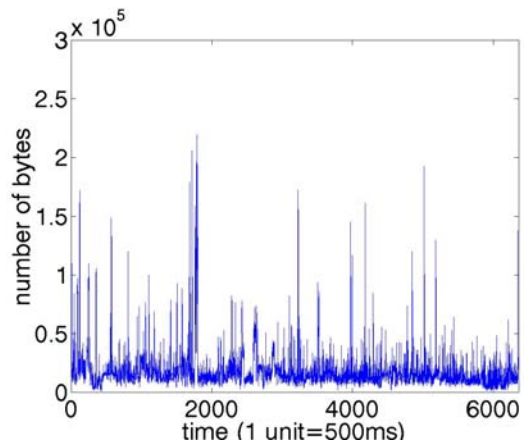
Non-Gaussianity and Dominance

Systematic study: **time series** separation

- For each bin of 500 ms:
remove packets of the **ONE strongest** connection
- Leaves “Gaussian” residual traffic

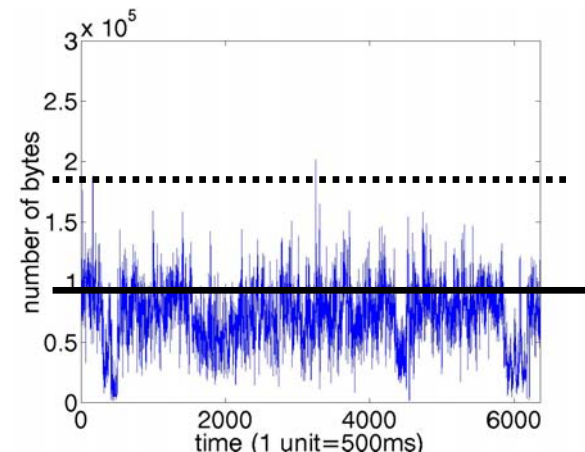


Overall traffic



1 Strongest connection

+



Residual traffic

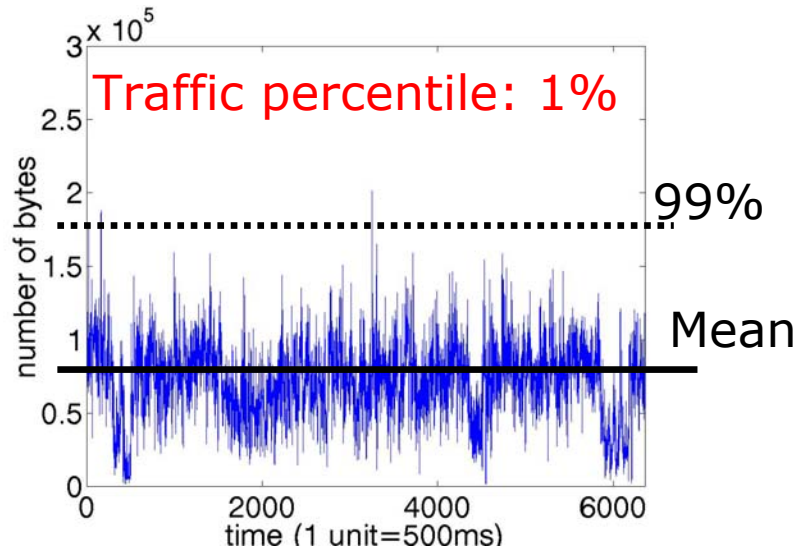
Separation on Connection Level

Definition:

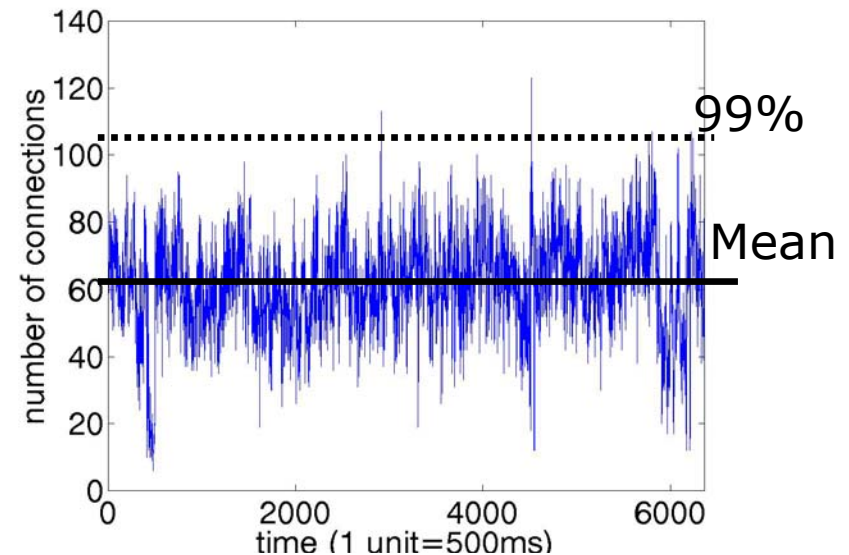
- **Alpha** connections:
Peak rate $>$ mean arrival rate + 1 std dev
- **Beta** connections: Residual traffic
- C+ analyzer (order of sec)
- Separation is more efficient (less accurate) using multi-scale analysis

Beta Traffic Component

- Constitutes main load
- Governs **LRD** properties of overall traffic
- Is **Gaussian** at sufficient utilization (Kurtosis = 3)
- Is well matched by ON/OFF model



Beta traffic



Number of connections = ON/OFF

Origins of Alpha Traffic

- Mostly TCP (flow & congestion controlled).
- HTTP, SMTP, NNTP, etc.
- Alpha connections tend to have the same source-destination IP addresses.
- Any large volume connection with the same e2e IP addresses as an alpha connection is also alpha.

→ Systematic cause of alpha:

Large file transfers over high bandwidth e2e paths.

Simple Connection Taxonomy

		connection speed	
		slow	fast
file size	small	Beta	Beta
	large	Beta	Alpha

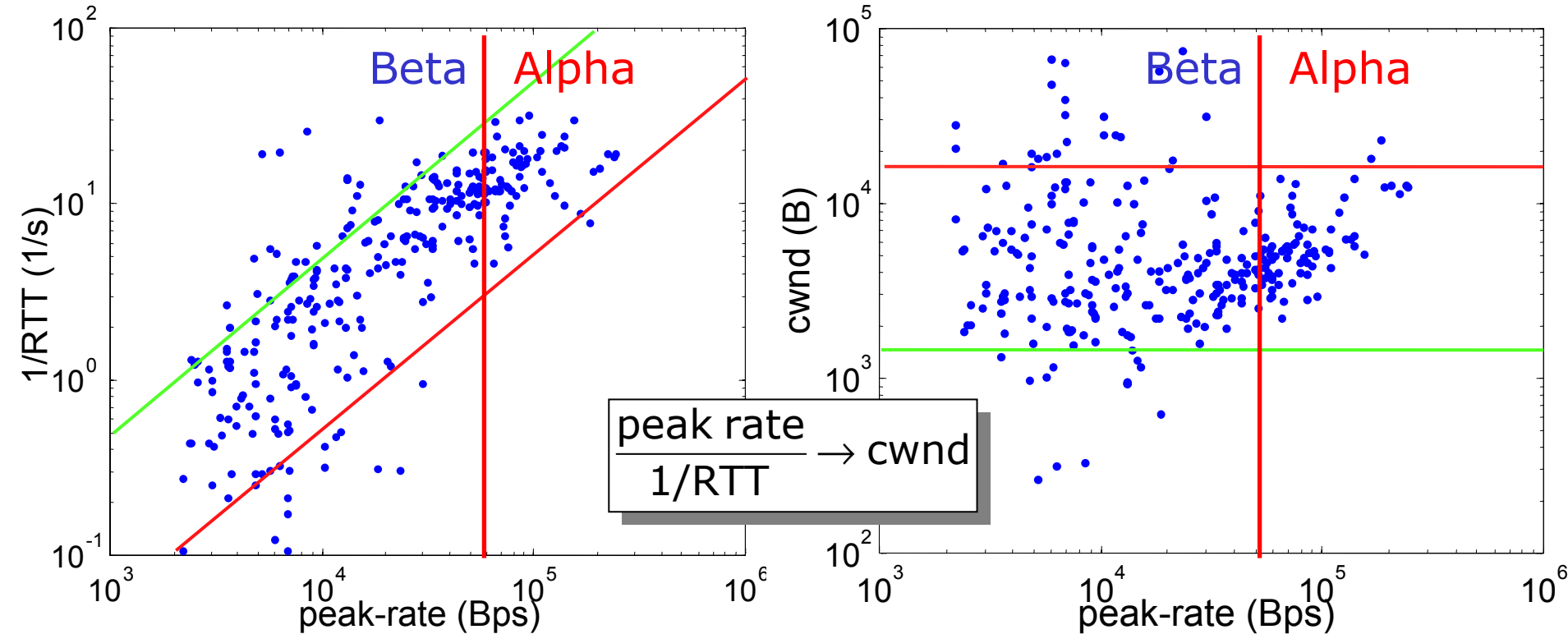
Bursts arise from large transfers over fast links.

*This is the **only** systematic reason*

$$\text{bandwidth} = \frac{\text{cwnd}}{\text{RTT}}.$$

Cwnd or RTT?

Colorado State University trace, 300,000 packets

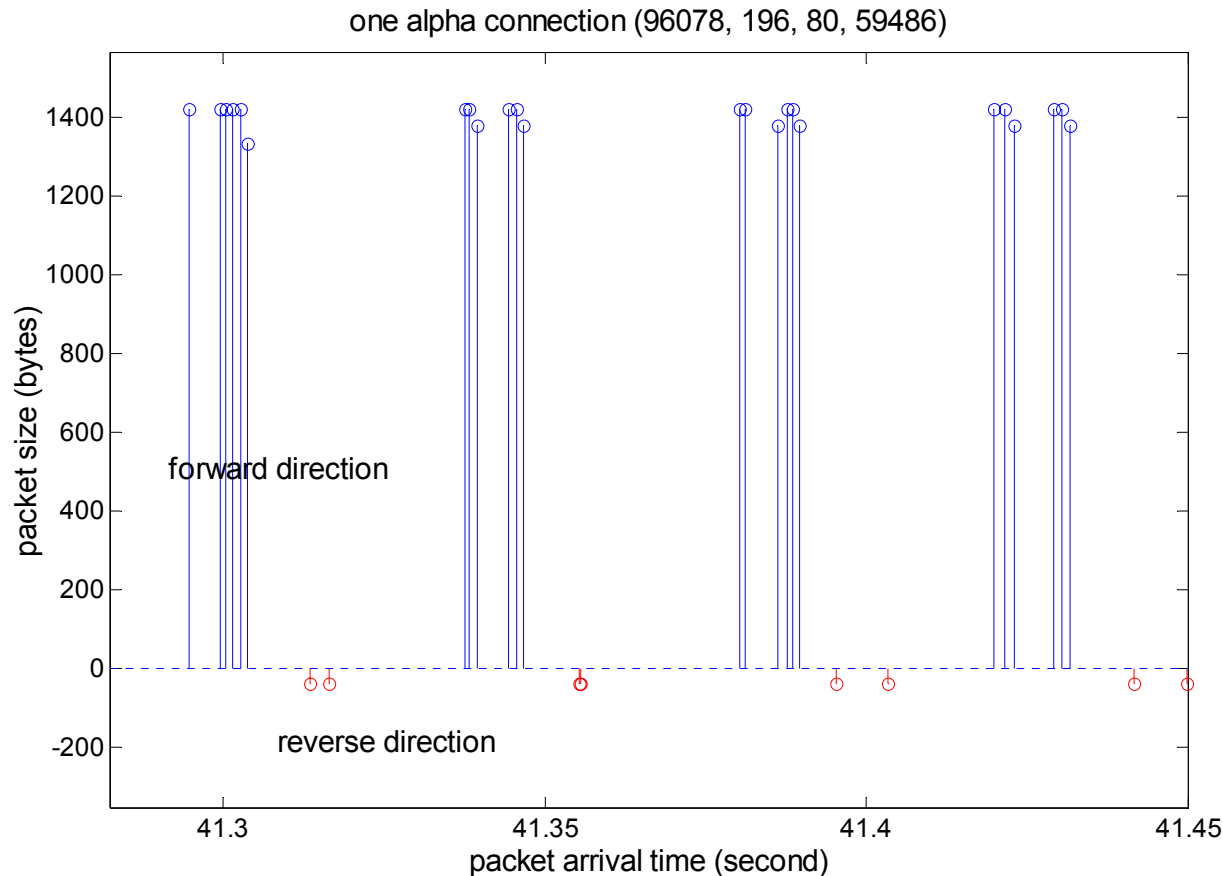


Correlation coefficient=0.68

Correlation coefficient=0.01

RTT has strong influence on bandwidth and dominance.

Examples of Alpha/Beta Connections



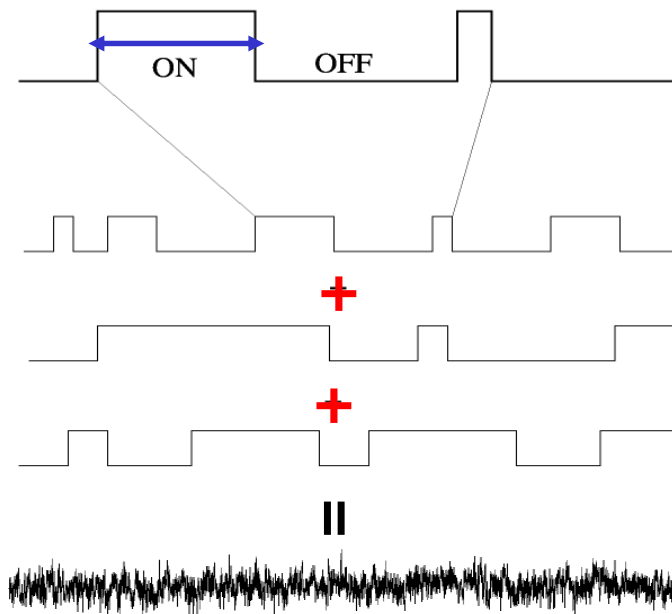
Alpha connections burst because of
short round trip time, not large TCP window

Modeling of Alpha Traffic

- ON/OFF model revisited:

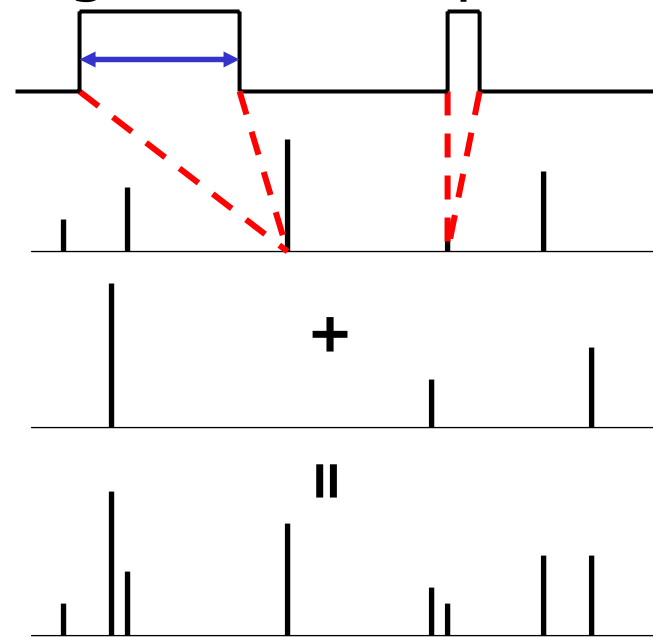
High variability in connection **rates** (RTTs)

Low rate = beta



fractional **Gaussian** noise

High rate = alpha

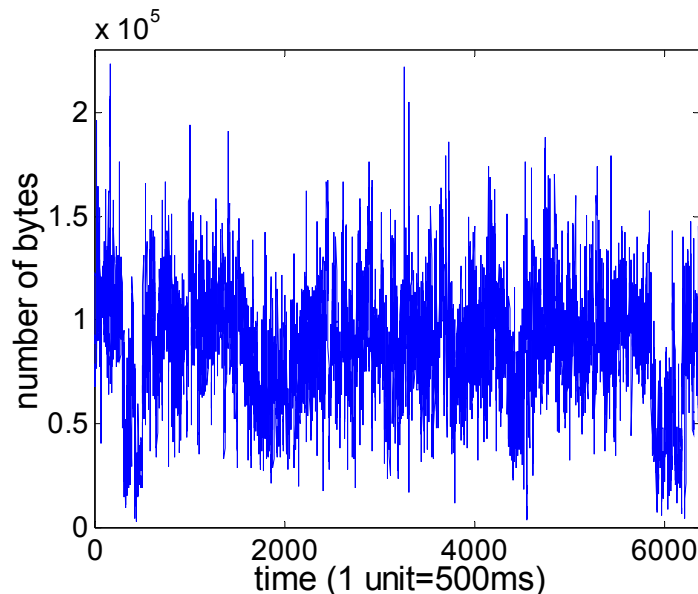


stable **Levy** noise

Modeling of Alpha Traffic

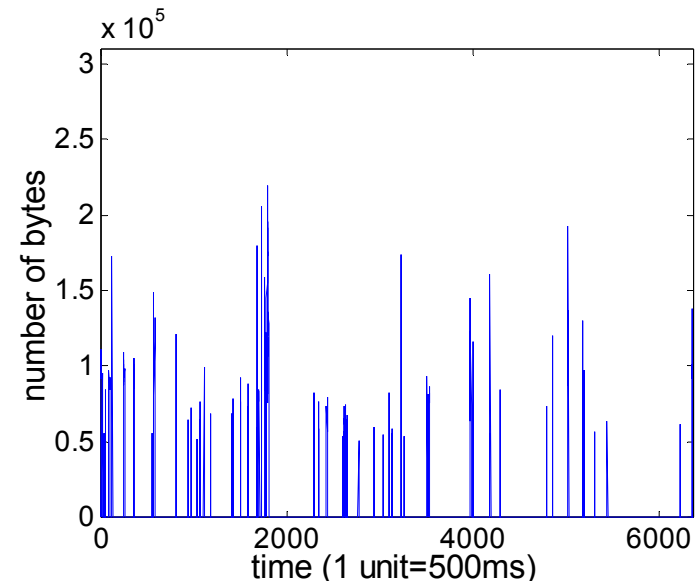
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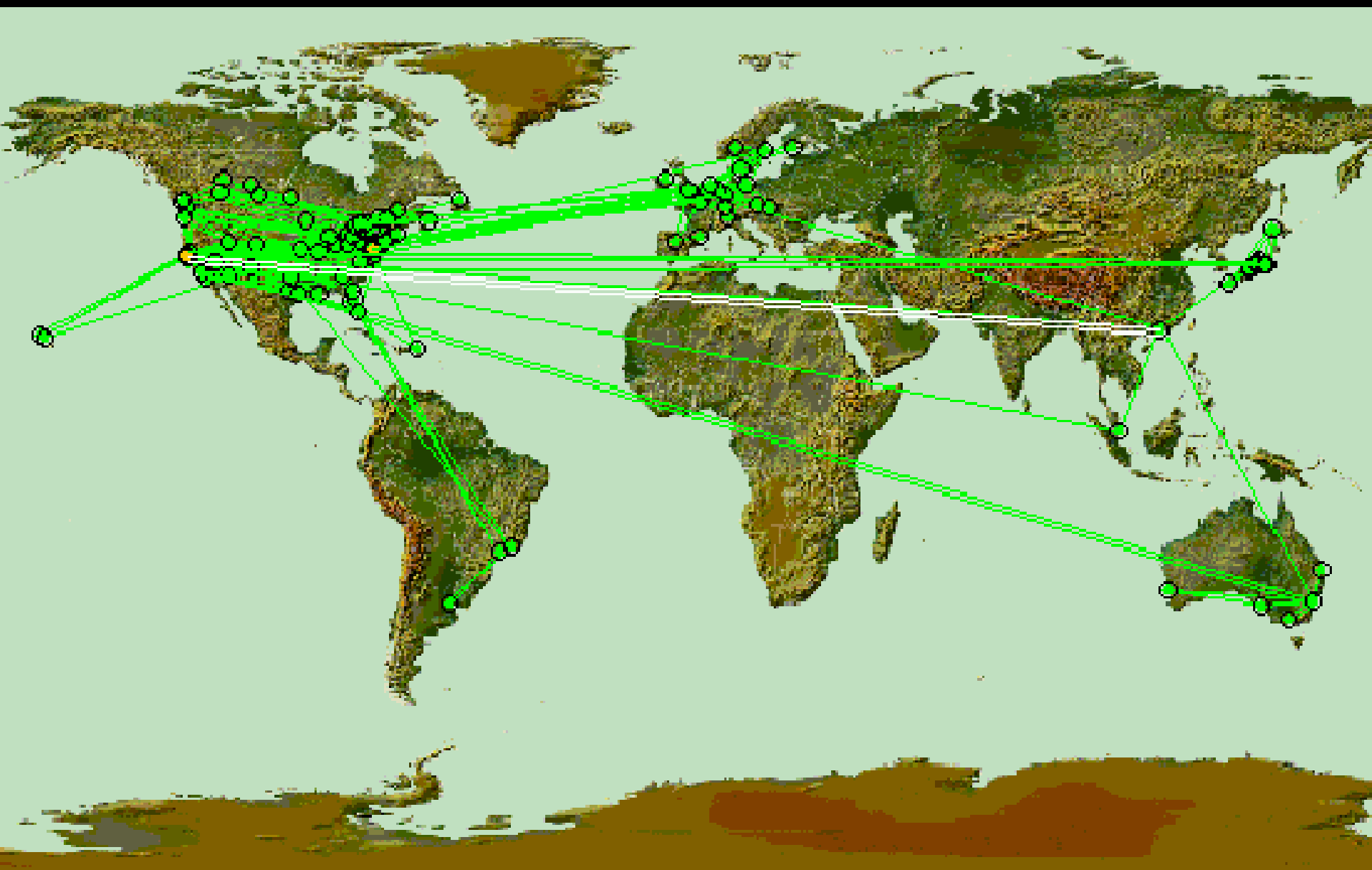


fractional **Gaussian** noise

High rate = alpha



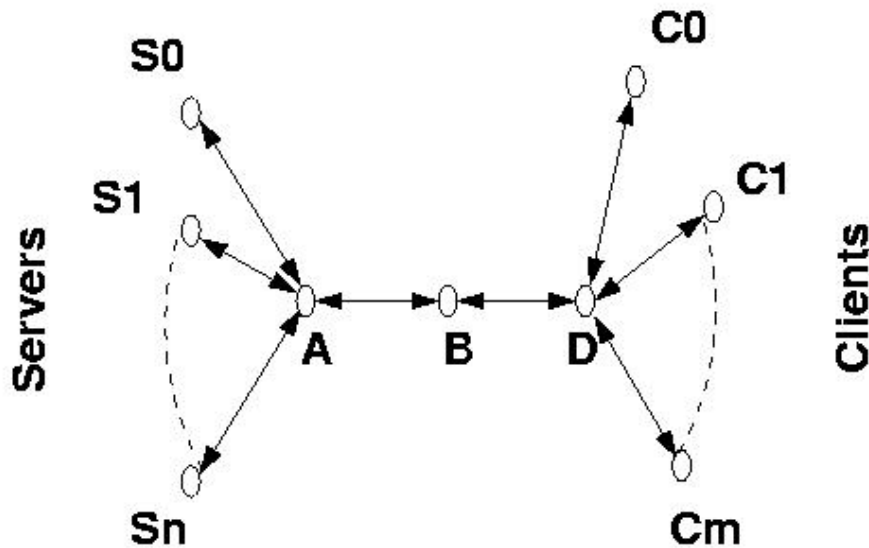
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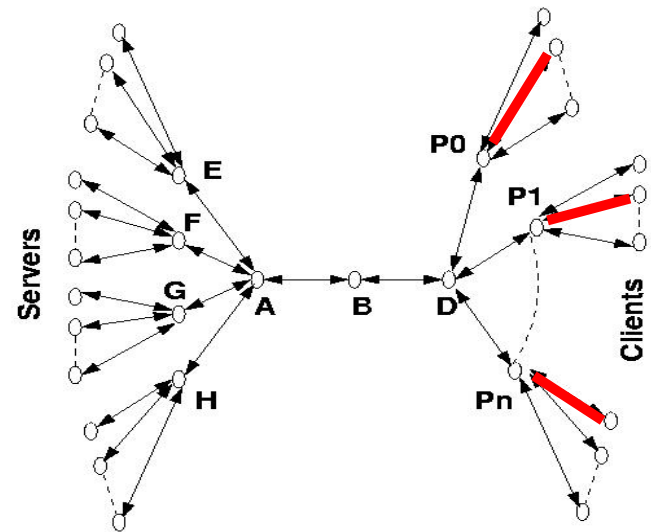
Impact: Simulation

- Simulation: ns **topology** to include **alpha** links

Simple: equal bandwidth



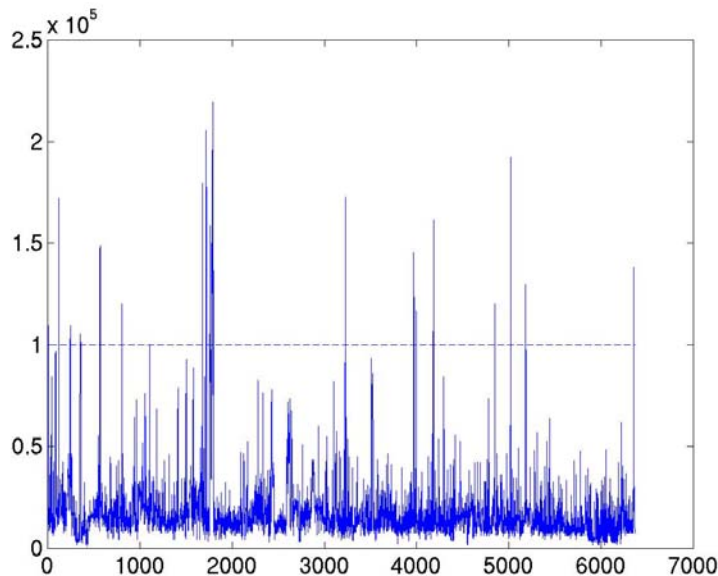
Realistic: **heterogeneous** end-to-end bandwidth



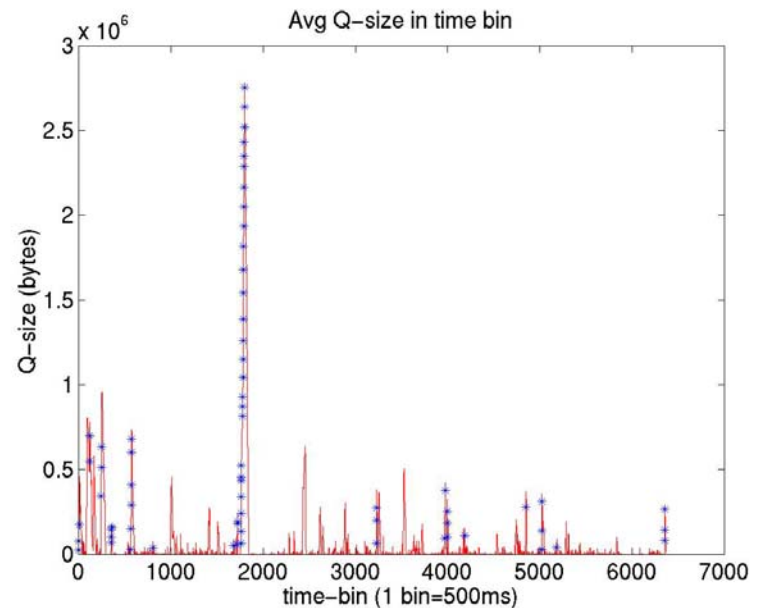
- Congestion control
- Design and management

Impact: Performance

- Beta Traffic rules the **small** Queues
- Alpha Traffic causes the **large** Queue-sizes (despite small Window Size)



All Alpha Packets



Queue-size with Alpha Peaks

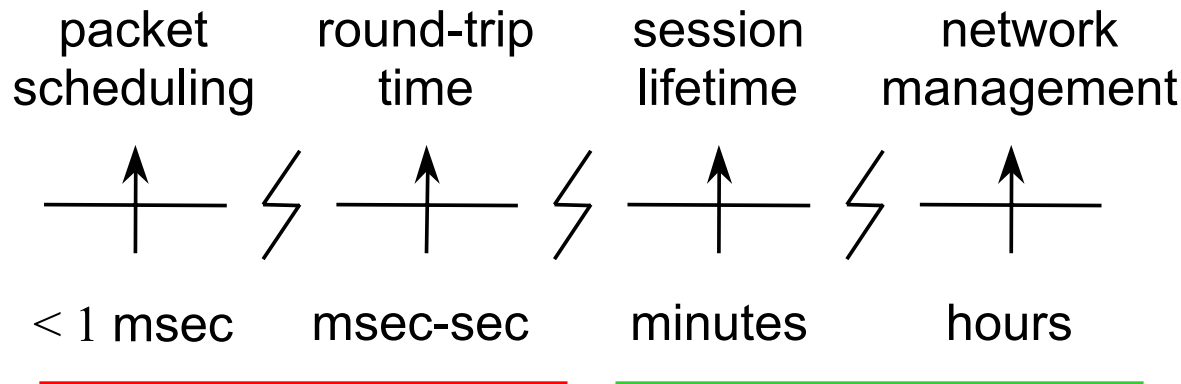
Multiscale Nature of Traffic

- Multifractal

- **Small** time scale
- Mixture Gaussian - Stable
- Network **topology**
- Control at Connection level

- LRD

- **Large** time scales
- approx. Gaussian
- **Client** behavior
- Bandwidth over Buffer



Structure: **Multiplicative**

Additive

Ongoing Work

- **Versatile** efficient additive/multiplicative models (fast synthesis, meaning of model parameters)
- Impact of **Alpha** traffic on **Performance**
- Goal: Obtain performance parameters directly from **network** and **user** specifications
- **Monitoring** tool for network load (freeware) using chirps (Caida, SLAC)
- **Verification**/"internal" measurements using IP-tunneling

Summary

- **Alpha** traffic (peak rate $>$ burst threshold)
 - Few connections. Responsible for **bursts**
 - Origin: Large transfer over **high bandwidth** paths
 - High bandwidth from **short RTT**
- **Beta** traffic (residual):
 - Main load. Responsible for **LRD**
 - Origin: Crowd with **limited** bandwidth
 - **Gaussian** at sufficient utilization
- Connection level analysis: parameter estimation drastically simplifies using **multi-scale analysis**
- Statistical modeling: requires novel **multi-scale models** (mixtures of additive and multiplicative trees)